

User Requirement Specification

-Agile Development Part-

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Introduction

This document aims to provide insight into the technical aspects of the project for the **Agile Development Phase.**

The Document shall be updated accordingly to the sprints of development and represents and extension of the waterfall phase URS. As a difference from the previous document, now the *User Requirements* will be separated by sprints.

User requirements

As previously used, the classification system of the future of development is based on the **MoSCoW** system, in which each letter stands for the following:

**M – Must have:** will be implemented mandatorily  
**S – Should have:** will be implemented but possibly not during the first phase.  
**C – Could have:** potential ideas that are not essential but might be implemented at some point  
**W – Won’t have:** features that will not be implemented

# Sprint 1

As per discussed in the first client meeting of sprint one. These weeks will revolve around prioritizing polishing the *Desktop MediaBazaar Application.*

User Interface

1. NFR-01(M): Addition of MediaBazaar logo inside of the application
2. NFR-02(S): Certain Accounts can only see the buttons they can activate
3. NFR-03(C): Addition of a Clock in the application

Employees

1. FR-24(M): CEO has a specific account
2. FR-25(M): Certain departments cannot be deleted (e.g., Sales), as they are fundamental